Constraint Semantics and its Application to Conditionals

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- 1. What is constraint semantics?
- 2. Why do I think we should develop it?
- 3. How does it work, in general?
- 4. How might it work for conditionals?

We can think of ordinary truth-conditional semantics as giving us constraints on

cognitive states.

Speakers generally aim to get their addressees constrained to believe the proposition that truth-conditional semantics associates with their utterance.

But constraints on cognitive states can be

more complicated than simply believing a

proposition.

And we communicate more complicated

constraints on cognitive states.

We also communicate constraints that seem to bear on affective and conative states.

- For a given prima facie communicated constraint, truth-conditional semantics generally either
- 1. does not aim to deliver it, or
- 2. tries to cram it into the 'belief in a proposition' model.

Constraint semantics aims to deliver whatever constraints we communicate.

It doesn't matter whether they constrain us cognitively, affectively, or conatively.

And it doesn't matter whether the constraint involves just one proposition, or two or more propositions standing in some relation, or whatever.

Perhaps a 'force-modifier semantics' could

deliver non-cognitive and/or

non-propositional constraints.

But constraint semantics allows that 'constraint operators' can take open sentences. It can handle quantifiers that scope over (what it takes to be) constraint operators:

(1) Every inch of the floor might have paint on it.

Crucial questions:

- 1. How would a semantic interpretation function that delivers 'constraints' work?
- 2. To what extent should (and could) a constraint semantics be compositional?
- 3. Can constraint semantics give a better model for a fragment of natural language than truth-conditional semantics can?

Constraints are sets of inadmissibles:

- inadmissible credences in a proposition
- inadmissible credences / ratios for credences in a pair of propositions
- inadmissible selection functions / similarity orderings
- inadmissible preference orderings
- or whatever you like . . .

The semantic value of a sentence is the characteristic function of a set of inadmissibles.

(In other words, the semantic value of a sentence is of type $\langle i, t \rangle$: a function from inadmissibles to truth-values.)

A set of inadmissibles represents a constraint by representing the conditions that are, *as far as that constraint is concerned,* inadmissible.

Semantic types of subsentential expressions:

Referring expressions	$\langle e angle$
Predicates	$\langle e, \langle i, t \rangle \rangle$
Quantifiers	$\langle\langle e,\langle i,t\rangle\rangle,\langle i,t\rangle\rangle$
Constraint operators	$\langle\langle i,t\rangle,\langle i,t\rangle\rangle$

(' $\langle e, \langle i, t \rangle$)': a function from entities (e) to functions from inadmissibles (i) to truth values (t).)

So the semantic value of a predicate (e.g.) is a function from individuals to sets of inadmissibles (type $\langle e, \langle i, t \rangle \rangle$).

I take the semantic value of a predicate to be a function from individuals to sets of inadmissible *credences*.

Constraint operators change one kind of constraint into another.

For example, a constraint operator might take a set of inadmissible credences and change it into a set of inadmissible preference orderings.

Consider

(2) John will rest.

The semantic value of the predicate 'will rest' is a function from an individual x to the set consisting of credences that are inadmissible given the belief that x will rest.

This semantic value is combined (via functional application) with the semantic value of 'John' to yield (2)'s semantic value—to a first approximation, the set of credences that are inadmissible given the belief that John will rest.

How are (2) and (3) related?

(3) John may rest.

Given the logical form [may [John will rest]], [may] takes the semantic value of (2)—a credal constraint—and delivers the semantic value of (3)—a normative constraint.

[John will rest] = the characteristic function of the set of all functions that take the proposition that John will rest to a value in [0,1) and are otherwise undefined.

[may] takes sets of functions from propositions into values in [0,1] to sets of functions from propositions into $\{IMPERMISSIBLE, PERMISSIBLE, OBLIGATORY\}.$

In particular, [may] takes a constraint that makes credences in [0,1) to ϕ inadmissible, and returns a constraint that makes assignments of IMPERMISSIBLE to ϕ inadmissible.

So <code>[John may rest]</code> = the characteristic function of the set consisting of the function that takes the proposition that John will rest to <code>IMPERMISSIBLE</code> and is otherwise undefined.

Some reasons to seek compositionality:

- Learnability
- Productivity
- ► The Frege-Geach point (or points)
- ► Embeddings (?) ...

We need at least enough compositionality to explain *sub-clausal* linguistic phenomena: in particular, modals scoped under quantifiers.

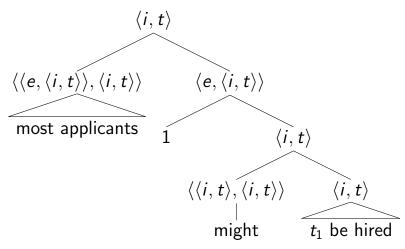
(4) Most of the applicants might be hired ...

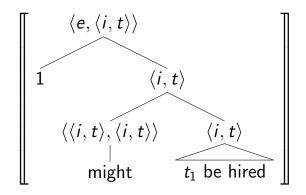
'For most of the applicants x, x might be hired.' (MOST OF THE APPLICANTS > MIGHT)

'It might be that most of the applicants are hired.' (MIGHT > MOST OF THE APPLICANTS)

(5) ... but we will hire only one.

LF of (4), with wide-scope quantifier:





takes x to the set of credences that take the proposition that x is hired to values in $[0, \mu)$.

 $(\mu = {\sf the\ least\ credence\ sufficient\ for\ a\ 'might'\ belief})$

Truth-conditional semantics treats quantifiers as properties of properties. We get TRUE iff the semantic value of the predicate has the quantifier's second order property.

In constraint semantics, a quantifier combines with a predicate whose semantic value is P to yield the same set of inadmissibles as

$$\bigvee_{X\in Q}\left(\bigwedge_{x\in X}P(x)\right)$$

(For 'most of the applicants,' Q = the set of sets consisting of more than half of the applicants.)

 $[\![\mathsf{most}\ \mathsf{of}\ \mathsf{the}\ \mathsf{applicants}\ .\ 1\ (\mathsf{might}\ \mathit{t}_1\ \mathsf{is}\ \mathsf{hired})]\!]$

is the same set of inadmissibles as is yielded by

$$\bigvee_{X \in Q} \left(\bigwedge_{x \in X} \lambda t_1(\mathsf{might}\ t_1 \ \mathsf{is}\ \mathsf{hired})(x) \right)$$

Put another way:

[most of the applicants] is a function that takes an $\langle e, \langle i, t \rangle \rangle$ object (call it $P(\cdot)$) and yields the constraint corresponding to ' $(P(\text{applicant 1}) \land P(\text{applicant 2}) \land \dots) \lor (P(\text{applicant 2}) \land P(\text{applicant 3}) \land \dots) \lor \dots$ '

So constraint semantics allows that

(4) Most of the applicants might be hired . . .

can be followed by

(5) ... but we will hire only one.

without inconsistency.

Traditional force-modifier semantics simply aim to explain how propositions can be deployed with non-assertive force. But there's no proposition put forward with whatever force that provides the wide-scope quantifier meaning of (4).

The interaction between quantifiers and modals raises doubts about force-modifier approaches to modals. We need at least enough compositionality to explain how modals scope under quantifiers.

Conditionals can also scope under quantifiers:

(6) Most bubbles pop if touched.

This is *not* an assertion of 'most bubbles pop' conditional on their being touched.

Just as force-modifier accounts founder on (4) Most of the applicants might be hired. 'conditional assertion' accounts founder on (6) Most bubbles pop if touched.

Do linguistic phenomena like this force us to hold that indicative conditionals express propositions?

A simpler case, to start:

- (7) If the bubble is touched, it will pop.
- (7) expresses the constraint that one's probability that the bubble's popping conditional on its being touched is high; that one's cognitive state not be such that $Pr(C|A) \not\approx 1$.

So:

[if A, C] = {credences making $Pr(C|A) \not\approx 1$ }

Now, quantifying in:

 $[\![\mathsf{most\ bubbles}\ .\ 1\ (\mathsf{if}\ x\ \mathsf{is\ touched},\ \mathsf{then}\ x\ \mathsf{pops})]\!]$

is the same set of inadmissibles as is yielded by

$$\bigvee_{X \in Q} \left(\bigwedge_{x \in X} \lambda t_1 (\text{if } t_1 \text{ is touched, then } t_1 \text{ pops})(x) \right)$$

So we have enough compositionality to explain how quantifiers can scope over modals and conditionals.

But we are not forced to say that all modalized statements and conditionals express propositions; they express constraints.

What about (8) and (9)?

- (8) Most of the bubbles would have popped if they had been touched.
- (9) If the bubble had been touched, it would have popped.

Do they demand a semantics radically different from that proposed for (6) and (7)?

Not necessarily.

We can make progress on this question by asking how the cognitive constraints associated with different kinds of conditionals are similar, and how they are different.

Thanks

